



Rumore Cinematic Impacts is a free collection of cinematic impact sound effects for use in modern film scoring and electronic music production, created by Alessandro Alcinesio aka HAL9K. This is the first release in what will most likely become a *Rumore* series of sample libraries by HAL9K (by the way, *rumore* is the Italian word for noise).

The library contains 50 high quality cinematic impacts with long release tails, ranging from classic sonic booms to eerie horror noises and weird sound effects. Alessandro has done a fantastic job with *Rumore Cinematic Impacts*, managing to create a diverse sample collection while maintaining the highest production value with all included sounds.

More projects by Alessandro can be found on his [SoundCloud](#) and [YouTube](#) channels, as well as his [Facebook](#) page which features all the latest updates about his sound design endeavors. I was interested in hearing more about HAL9K's sound design workflow and background as a sound designer, so we've also made a short interview which you can on [99Sounds](#).

Technical Details

The library contains 50 audio samples in 24-bit WAV format. The download size is 185 MB, occupying 224 MB of hard drive space when extracted.

All included sounds have been edited, normalized and trimmed by Johan Ekelove, who is also the author of this free sample collection.

Content

50 audio samples in total

24-bit WAV format

44.1 kHz Stereo

224 MB size on disk

185 MB download size (RAR archive)

LICENSE

All the sounds included in Rumore Cinematic Impacts have been crafted by HAL9K. These samples are the property of Alessandro Alcinesio aka HAL9K and hosted on 99Sounds with his permission.

You are hereby granted a licence to use these samples for both non-commercial and commercial purposes, provided that the samples are not used as part of another sample library or a virtual instrument. By downloading this free sample library, you are agreeing to the terms of use described above.

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